

GROSSMONT COLLEGE

Official Course Outline

ART 124 – DRAWING I

1. <u>Course Number</u>	<u>Course Title</u>	<u>Semester Units</u>	<u>Hours</u>
ART 124	Drawing I	3	2 hours lecture 4 hours laboratory

2. Course Prerequisites

None.

Recommended Preparation

None.

3. Catalog Description

Beginning Drawing concentrates on the representation of visual reality in the Western (Renaissance) tradition of volumes in deep space defined through the use of linear and aerial perspectives, modeling and cast shadows. Students are taught to observe and draw systematically. Students will be encouraged to create drawings that are not only aesthetic, but are a means of investigating the observed world.

4. Course Objectives

The student will:

- Employ the fundamentals of one and two point and aerial perspective to create drawings in the Western Renaissance style (realistic).
- Create drawings that employ the fundamentals of basic composition.
- Create drawings in a systematic manner which employs the fundamentals of basic composition.
- Create drawings that employ the use of traditional drawing media and techniques.
- Analyze drawing concepts, methods and techniques and refine working methods to improve the finished drawing.

5. Instructional Facilities

Studio with drawing tables or easels, wall space, adequate lighting, sinks with traps, storage, audiovisual equipment, chalk board, adequate ventilation.

6. Special Materials Required of Student

Appropriate art media and equipment as selected by instructors, such as charcoal, pencil, Gouache, pen and ink and conte crayon.

7. Course Content

- Drawings will be created that embody the basic parameters of the Western Renaissance system such as single viewpoint, two-point linear perspective, modeling, and aerial perspective in a variety of drawing media and techniques.
- Drawing in rendering local effects such as value, surface reflection, transparency, texture and cast shadow.
- Drawings in rendering subject matter such as still-lives, architecture, landscape, portraiture.

8. Method of Instruction

- a. Lecture.
- b. Group discussion.
- c. Individualized instruction.
- d. Laboratory.
- e. Field trips as appropriate.

9. Methods of Evaluating Student Performance

- a. Class critiques in which student projects will be analyzed and evaluated as to completion and comprehension of parameters, complexity and technical competence.
- b. Written gallery reports on selected topics.
- c. Final examination drawing which employs the principles of one and two-point perspective.

10. Outside Class Assignments

- a. Gallery and museum visits.
- b. Written gallery report(s).

11. Texts

- a. Required Text(s):
  - (1) Mendelowitz, Daniel M., David L. Faber and Duane A. Wakeham. A Guide to Drawing. Belmont, CA: Wadsworth Publishing, 2003.
  - (2) Auvil, Kenneth. Perspective Drawing. New York, NY: McGraw-Hill Higher Education, 1997.
- b. Supplementary texts and workbooks:  
None.

Date approved by the Governing Board: 4/05